



SCHOOL CAMP

BOOKING INFORMATION



ABOUT DARE ADVENTURES

DARE ADVENTURES near Dwellingup, is a purpose-built outdoor adventure camp. Our camp consists of three separate accommodation areas, The Upper Camp (70-80 people), Lower Camp (70-80 people) and Lodge Camp (40-50 people). Each camp comes complete with bunk style accommodation and separate rooms for adults. Upper and Lower Camp adults rooms have ensuites. Every site includes gender-separated ablutions for campers and separate ablutions for adults. Each camp area has plenty of open space and a separate dining hall, all nestled in the lush Jarrah Forest of our region. We can also cater for further campers in tents. Schools will be allocated accommodation options depending on operational needs.

Outdoor adventure activities available include the following:

- A large oval for team sports
- Kayaking at Lane Poole Reserve
- A Confidence Course with scramble net, large wall to negotiate and mud pit
- Flying Fox
- An Abseiling, Crate Climbing, Rock Climbing and Flying Fox Tower
- Archery Tag field
- Disc Golf Course
- Various levels of Mountain Biking trails
- A teambuilding area with various games
- An Orienteering Course
- A quarter basketball court

To complement the programs various other options such as offsite excursions and bush walking are also available.

Please refer to page 3 for a full list of activities available for you to choose from.

Dare Adventures conducts a 'One Stop Shop' facility for all school/group camps. We arrange all aspects of the camp for you; transport to and from the camp, catering, accommodation, outdoor staff and equipment. We can also arrange external outings when requested.

All you need to do is call us, tell us how many students you want to book for and relax! We'll organise the whole camp for you.

Our aim is to give students the opportunity to experience outdoor education activities in a natural environment. To promote an appreciation of the environment, to foster teamwork and to improve communication skills while meeting new and varied challenges.



CAMP COSTS

DETAILS	3 DAY	4 DAY	5 DAY
Price per Student 2025 Over 40 students	\$330	\$445	\$560
Price per Student 2025 Under 40 students	\$360	\$485	\$610
Off Peak (Over 40 students only)	\$290	N/A	N/A
Number of Free Teachers	1 free teacher per camp, plus 1 free teacher per activity group		

Minimum charge 25 students (40 students off peak). T's & C's apply.

Day excursions and one-night camps are also available.

DO YOU NEED A BUS?

We can arrange everything including the transport for your group, we have our own 39-seater bus that we can provide for transportation to and from groups for an additional cost, if you have a larger group than 39, we can also arrange another bus on your behalf. **Please contact our office for further details and/or a quote.**

FULLY QUALIFIED STAFF

DARE Adventures is a favourite choice for school camps as we follow the DET guidelines. All our staff are trained and our instructors have PFA (Provide First Aid) - HLTAID003, Working with Children Check and Bronze Medallion. We also provide full risk assessment to current AAAS guidelines.

LOW COST

We only charge per student! No more trying to divide cost into classes. 1 free teacher per camp booking and one free teacher per activity group. Check at booking for the number of free teachers for your proposed camp. Extra adults only pay costs of food and accommodation. Prices shown for our complete packages, but we can tailor a price to suit your budget.

MULTIPLE SCHOOLS

Please be aware that there may be other schools on site at the same time as yours. The interaction between schools is very limited, groups do not share accommodation, dining or ablutions facilities.



ACTIVITIES

STANDARD ACTIVITIES INCLUDED IN THE CAMP COST

ARCHERY TAG

Students will be taught basic skills of archery and then will put the skills into practice with a game of Archery Tag where the aim is to tag your opponent to earn points for your team. As well as being a fun activity Archery will develop many aspects of self-management both as an individual and team player.

BUSH TRAILS & CUBBY BUILDING

Students will go on a walk through the state forest around camp approximately 2km, learning about the flora and fauna in the forest. Outdoor cubby builds and games are part of the forest trek enhancing teamwork and communication skills.

FOREST ECOLOGY AND ANIMAL CARE

After a short walk to the regeneration site. Campers will learn about our unique local forest habitat and the invasive species impacting it. Campers will then get their hands dirty helping the forest. Campers will then visit the Dare Adventures animals and engage in hands on learning about whats involved in caring for them.

COMMANDO COURSE

Students will test their fitness, balance, co-ordination and confidence on our obstacle course. They will have muddy and dirty fun ending up in our mud pit.

TEAM BUILDING GAMES

Students participate in several different team building games, focusing the group to use their initiative and to work as a team by building communication and co-operation skills.

ORIENTEERING

The students learn essential navigation skills such as judging distance with pacing and using a map and compass before putting these skills into practice to find codes and objects in and around the surrounding bush of the camp property.

BILLY CARTS

The group works in small teams to build a Billy Cart from supplied materials. This activity focusses on small group cooperation and group problem solving, with a little friendly competition thrown in.

DISC GOLF

Students embark on a golf adventure at our camp's 35-acre bush property. Provides friendly competition with our tailor-made 9-hole disc golf activity.



OPTIONAL ACTIVITIES AVAILABLE

1 x \$20 optional activity included at no extra charge with a 4 day camp.

4 x \$20 optional activities included at no extra charge with a 5 day camp.

The following activities require higher staff ratios to meet industry standards of best practice and safety.

ABSEIL, ROCK WALL & FLYING FOX

Extra \$40 per student.

The students will learn technical skills, build confidence and self-awareness through personal challenge on our abseil wall, rock wall and flying fox. Facing their fears while controlling their own descent on a 10m high abseiling wall. Challenge themselves to reach the top of our artificial rock wall. Flying down our 240m Flying Fox will help students gain confidence with height and speed. (maximum safe working limit for all heights activities 120kg)

CRATE CLIMB, ROCK WALL & FLYING FOX

Extra \$40 per student.

Students will be challenged to work together to build towers out of crates, so that the students can climb the crates to reach the top of the abseil wall, or as high as they would like. They can then challenge themselves to reach the top of our artificial rock wall. Flying down our 240m Flying Fox will help students gain confidence with height and speed. (maximum safe working limit for all heights activities 120kg)

MOUNTAIN BIKE RIDING

Extra \$20 per student.

Students will go on a bike ride through state forest around Dwellingup. They will learn technical handling skills of mountain biking and learn about the local Dwellingup history.

FISHING

Extra \$20 per student.

Students will explore the Murray River where they will learn the basic skills of fishing. Students will have a chance to catch the introduced Redfin Perch, Carp and Trout. (Anglers over 16 years must have own rod and reel and fishing license). *Schools must apply for a fee waiver from Dept of Parks and Wildlife prior to camp to avoid additional entry fees. We will take care of this for you, feel free to ask our office for more info.*

KAYAKING

Extra \$20 per student.

Students will be driven down to the Murray River, where they will be taught basic skills of kayaking then participate in several games and paddle up and down river. (Max paddler weight 100kg, must fit our largest life jacket. Closed in shoes must be worn at all times). *Schools must apply for a fee waiver from Dept of Parks and Wildlife prior to camp to avoid additional entry fees. We will take care of this for you, feel free to ask our office for more info.*

SWIMMING AT BADEN POWELL

Extra \$20 per student.

Students can take a break and have a leisurely swim at Baden Powell, on the Murray River. Your Dare instructor will play some fun water games for those who wish to participate. *Schools must apply for a fee waiver from Dept of Parks and Wildlife prior to camp to avoid additional entry fees. We will take care of this for you, feel free to ask our office for more info.*

SPECIAL ACTIVITIES

SPLATBALL

1.5 hour session

\$35 per person with unlimited ammo

Very similar to paintball except it uses different ammunition and equipment which is better suited for younger groups or for people who are scared to try traditional paintball. Not available for students younger than Year 6 (11 years old minimum).

TREES ADVENTURE - LANE POOLE RESERVE

These treetops-based obstacle courses are built around the beautiful pine and jarrah trees of Nanga Mill Campground with exhilarating views. Students will climb high, flying fox through the treetops, walk over suspended bridges and one course even has an airborne skateboard. Various Courses Designed for ages 4 years to adults. The below pricing includes the bus shuttle from Jarrahfall Bush Camp / Dare Adventures and return.

Students: \$45 1x FREE teacher per 10 students

Weekend pricing is different

CREATIVE ART ACTIVITY

TRAVELLING T-SHIRTS

1.5 hours

\$35 per person (for hats) \$45 (for t-shirts)

Book a workshop led by a skilled teacher and designer for your group to create themed artwork reflecting their camp experience. Students enjoy this creative break from physical activities, designing their own 'merch' as a memento.

Workshops offer a choice of a t-shirt or hat design, with everything supplied. Teachers can relax while we manage the activity. Students leave with a unique piece that encapsulates their adventure. Book now for a balanced itinerary promoting creativity and collaboration.





MANDURAH CRUISE

DOLPHIN AND SCENIC MARINE CRUISE

Discover the unique marine world that Mandurah is so famous for, on an interactive 1 hour 15 minute cruise through the city's calm, inland waterways.

Spot playful wild dolphins as they feed, rest and play in their natural environment*. Mandurah is home to Western Australia's largest population of residential Indo-Pacific bottlenose dolphins – around 120 dolphins reside here!

Renowned for being one of Australia's oldest fishing towns, Mandurah's waterways produce some of the most highly prized seafoods including the blue swimmer crab and Western Rock Lobster. Watch as our tour guide showcases how to catch these iconic creatures and see them up close in the onboard live tank.

Explore the city's 20+ kilometers of illustrious canals, framed with luxurious homes and then cruise into the region's vast wetlands, protected by the United Nations as a natural site of worldwide importance. Here you can use the binoculars to look for pelicans, ospreys, black swans and other water birds. Along the way you will also see significant heritage protected landmarks and important cultural sites that still stand today.

Kids (and kids at heart), help the Captain drive from the custom steering wheel at the front of the boat. Sit back and relax, as you take in the sights and help yourself to complimentary coffee. Your knowledgeable tour guide and captain will provide live commentary throughout the cruise. If you have any questions about the unique marine environment and region, don't hesitate to ask them!

Cost: \$37 per student (includes lunch in Mandurah and transport)

Duration: 1.5 hours



REDZ ZOO

Redz Zoo is a boutique, hands-on zoo, in a lush setting on the banks of the Murray River. What makes Redz Zoo really unique is the 'hands-on experience' you get here.

There are well over 100 species of birds and animals that will capture your imagination: koalas, wombats, dingoes, exotic birds, reptiles, spotted quolls, possums, owls... The huge walk-through aviary is a star attraction.

The experienced staff at Redz Zoo offer animal based activities that range from observation, animal care, safe animal handling and facts about each animal and the ecosystem in which they live.

Cost: \$42 per person (including transport)

Duration: 3 hours

Inclusions: Entry to Redz Zoo, 1 bag of feed per 10 students, 4 x keeper talks; Koala, Dingo, Reptiles and Birds of the night
1 free adult/10 students

OPTIONAL NIGHT ACTIVITIES

A 'night walk' activity is already included with the camp package on one night of camp.

MOVIE NIGHT

Students get to kick back and enjoy an evening cinema experience with popcorn included. We have an extensive library of movies to choose from, just let us know which movie you would like.

\$10 per person (capped at \$250)

GENERAL INFORMATION

TRANSPORT

We will provide all transport whilst on the camp for activities that form part of the camp program. Transport to and from the camp can be arranged if needed, costs will vary depending on the location of the school and number of passengers. We will be happy to provide you with a quote.

MEDICAL

Peel Health Campus is 45 minutes away. Schools are required to bring their own First Aid medical kit capable of administering to minor cuts and abrasions and a safety vehicle. A camp first aid kit is available. Individuals should have ambulance cover as a Priority 1 or 2 callout is upwards of \$975.00,

CATERING

All meals (breakfast, morning and afternoon tea, lunch and dinner) will be provided throughout the camp except for Morning Tea & Lunch on Day 1.

MONEY

Students don't require money, there are no shops or arranged shopping visits.

INSURANCE

Dare Adventures have 20-million-dollar public liability insurance for all students involved with a staffed camp. A copy of this can be obtained on request.

CAMP DUTIES

Our cooks prepare all meals, the students and teachers are required to help with the overall housekeeping duties of the buildings in use. Groups are expected to return the buildings in a neat and tidy condition prior to departure.

COMMUNICATIONS

There is limited reception with all phone service carriers. Reception varies between different phones and carriers.



TEACHER/ADULT HELPER RESPONSIBILITIES

TEACHER CHECKLIST

Please note the following items as these are often overlooked;

- Morning tea and lunch for Day 1 is to be provided by the STUDENTS
- All student medication is to be stored by teachers
- Schools are required to bring their own First Aid medical kit capable of administering to minor cuts and abrasions
- Schools need to bring an esky/cooler to store the packaged last day lunches if they intend to take away. This will be chicken and salad wraps.

SUPERVISION

Campsite staff will take responsibility for the technical and related safety of the students whilst completing organised activities only. Teachers or adults attached to the activity groups are to assist with the supervision and discipline of the students during these organised activities. We require 1 teacher/adult per activity group to meet department of education ratio requirements. We recommend 1 extra 'floating' teacher for emergencies. Teachers will need to supervise students at all times on camp.

FIRST AID

Teachers may be required to transport walking injured students to the doctor. Basic first aid such as (but not limited to) minor cuts and abrasions will be referred to the teachers and/or leaders of the group. The teacher and/or leader of the group is ultimately responsible for all first aid decisions.

MEALS

Students are required to set up the dining hall each evening. Students are responsible for the setup and pack down of tables, chairs, cutlery etc. and are also responsible for filling dishwashing sinks, washing and drying of their own dishes, cleaning of tables and sweeping of the dining hall. The cooks' dishes and general cleaning of the kitchen is done by the cook.

GENERAL TIDY

Maintain the cleanliness of the bunkhouses and grounds.

TOILETS

Maintain the hygiene of the campers and the facilities. Campers are NOT expected to clean toilets, but floors and basins are to be kept clean and free from rubbish.

END OF CAMP

At the completion of the camp assist with the overall cleaning and general clean-up of the dormitories, bathrooms, downstairs areas and dining hall.

STUDENT CHECKLIST

The students will need to bring along the following items listed;

- Morning tea and lunch for day 1
- Wide brim hat
- Beanie (during colder months)
- Pyjamas
- 4-6 changes of clothing, including at least 1 pair of long pants
- Bathers
- 2 pairs of **lace-up** joggers (One pair will get wet and muddy!)
- Personal items i.e. soap, toothbrush
- 2 towels
- Medical supplies (All medication to be stored by leaders)
- Raincoat
- Bottom sheet and doona or sleeping bag
- Pillow and pillowcase
- Sunscreen
- Wetsuit if available (winter kayaking)
- Drink bottle
- Plastic bag for laundry
- Tea towel (x2 for a 4 or 5-day camp)

PLEASE NOTE: Dwellingup is cold April - October



DARE ADVENTURES SAMPLE PROGRAM

ARRIVAL DAY

11:00AM	Arrive at Camp - Welcome Brief - Morning Tea (provided by students)
	Settle into Accommodation – Camp Activity – Code Breaker/Ambush
1:00PM	Lunch (provided by students)
2:00PM	Activity Session(s)
4:30PM	Free Time - Afternoon Tea
5:45PM	Dining Room Set up and General Duties
6:00PM	Dinner - Dining Room Clean Up
7:30PM	Teacher Led Activity

FULL CAMP DAYS

6:30AM	Wake Up - Dining Room Set Up
7:00AM	Breakfast - Dining Room Clean Up
8:30AM	Activity Session
10:30AM	Morning Tea
11:00AM	Activity Session(s)
1:30PM	Lunch
2:00PM	Activity Session(s)
4:30PM	Free Time - Afternoon Tea (BYO)
5:45PM	Dining Room Set up and General Duties
6:00PM	Dinner - Dining Room Clean Up
7:30PM	Night Walk or Teacher Led Activity

DEPARTURE DAY

7:00AM	Wake Up - Pack Up
7:30AM	Clean Accommodation - Dining Room Set Up
8:00AM	Breakfast - Dining Room Clean Up
9:30AM	Activity Session(s)
12:00PM	Lunch
12:45PM	Departure Brief
1:00PM	Departure

Programs are subject to change at any time due to weather and/or other operational requirements.

WHAT IS THERE FOR THE STUDENTS TO DO AT 'FREE TIME'?

The free time period at camp is for students to access showers and have some unstructured time with their peers between activities and dinner. Any students who find themselves needing something to do during this time are welcome to play on our grassed oval or ¼ size basketball court.

WHAT IS THE 'AMBUSH' GAME ON THE PROGRAM?

'Ambush' is a fun getting into the 'swing of camp' game after the bus journey to camp. It's a nature based stealth game, a bit like hide and seek. Ambush is played if there is time after the students have unpacked prior to lunch

WHAT IS THE 'NIGHT WALK' ON THE PROGRAM?

The night walk is an evening experience for the students to encourage students to step out of their comfort zone and learn about senses other than sight to find your way and interpret your surroundings. It is also an opportunity for students to learn in a practical way how the eye adjusts to different light levels.

WHAT DOES IT MEAN ON THE SCHEDULE BY TEACHER LED ACTIVITY IN THE EVENINGS?

During the evenings at camp we will run our night walk activity on one night with the students, on the other evenings at camp that session is that teachers responsibility to have a game or activity prepared. School groups are welcome to use the dining hall spaces at camp for evening activities, however schools must bring all audio visual content and equipment they may require with them.



CONSERVATION AND LAND MANAGEMENT REGULATIONS 2002 (PART 7)

COMMERCIAL OPERATIONS LICENCE

The Chief Executive Officer (CEO) of the Department of Biodiversity, Conservation and Attractions hereby grants a commercial operations licence to enter upon and conduct activities within the parks/reserves listed in Schedule 1 of this licence to:

Licensee: Fredericks Corporation Pty Ltd

Trading Name: Dare Adventures

Licence Number: L000276

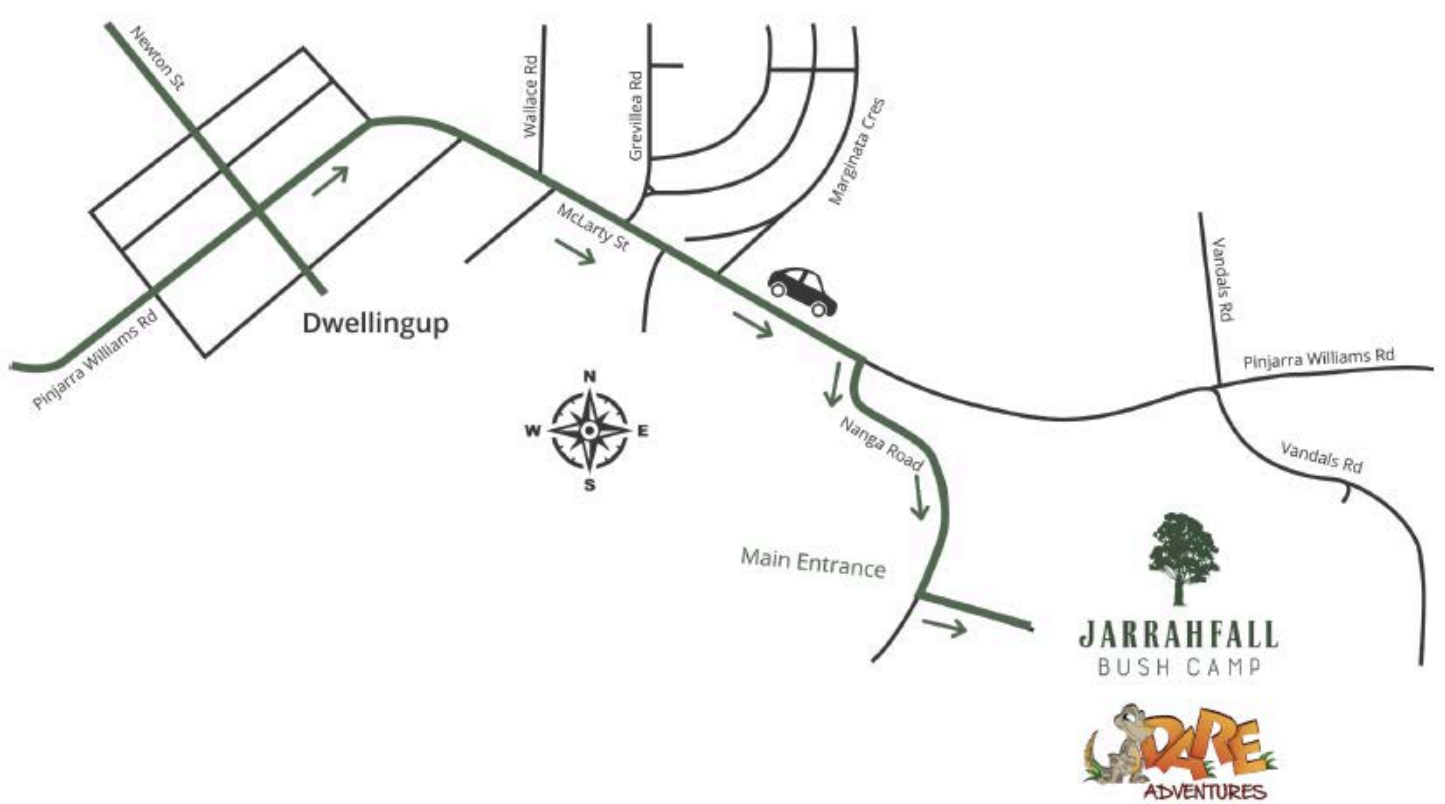
Commencing on the 01 May 2024 and expiring on 30 April 2027.

CONDITIONS

- 1 This Commercial Operations Licence is subject to the provisions of the *Conservation and Land Management Act 1984* and all subsidiary legislation made under it.
- 2 The Licensee must comply with and not contravene the conditions and restrictions set out in the Commercial Operator Handbook as varied from time to time by the CEO.
- 3 The Licensee must comply with the conditions contained in any schedule of conditions attached to this Commercial Operations Licence.

Jacinta Overman
Coordinator, Tourism and Concessions
As Delegate of CEO
Under Section 133(2) of the CALM Act 1984

06/11/2023



DIRECTIONS

Dwellingup is approximately 110kms from Perth.

SOUTH WEST HIGHWAY (FROM ARMADALE)

Head to North Dandalup, turn left at Del Park Road and continue onto Dwellingup, turn left at the General Store (Williams Rd). Continue towards Boddington. Turn right onto Nanga Road just out of town, in 100m take the first driveway on the left into our entry gate with the large Jarrahfall Sign. Once onsite continue straight ahead to the first building (the reception hall).

KWINANA FREEWAY SOUTH

Take Lakes Rd Exit, turn left at lights and right into Lakes Rd, continue until you reach South West Highway, turn right, then 1st left at Del Park Road and continue on to Dwellingup, turn left at the General Store (Williams Rd). Continue towards Boddington. Turn right onto Nanga Road just out of town, in 100m take the first driveway on the left into our entry gate with the large Jarrahfall Sign. Once onsite continue straight ahead to the first building (the reception hall).

FROM MANDURAH

Take Pinjarra Rd to Pinjarra, turn left at lights (South West Highway), turn right into Williams Rd (1st turn after Bridge). From Dwellingup, follow Pinjarra - Williams Road towards Boddington. Turn right onto Nanga Road just out of town, in 100m take the first driveway on the left into our entry gate with the large Jarrahfall Sign. Once onsite continue straight ahead to the first building (the reception hall).

SOUTH WEST HIGHWAY (FROM BUNBURY)

Head to Pinjarra, turn right into Williams Rd (1st turn after Bridge). From Dwellingup, follow Pinjarra - Williams Road towards Boddington. Turn right onto Nanga Road just out of town, in 100m take the first driveway on the left into our entry gate with the large Jarrahfall Sign. Once onsite continue straight ahead to the first building (the reception hall).



TERMS & CONDITIONS OF BOOKING

DEPOSIT/CONFIRMED BOOKING, CANCELLATIONS

To secure your booking a Save the Date Invoice of \$1500 is to be paid when you confirm your camp dates (as stated on the 'Confirmed Booking Form').

No booking is confirmed until receipt of the booking form and payment of the Save the Date invoice is received. Other schools will be able to book and confirm the requested dates if a booking does not have a booking form and paid Save the Date.

The payment is to save the dates requested and is non refundable in the event of the customer cancelling, however will be deducted as a deposit from the final camp invoice.

Request for change of date will constitute a cancellation of the original Save the Date invoice and forfeiture of the original payment. A new Save the Date will be payable to secure the date change and only if the new dates are available.

If the camp is cancelled by the customer within 6 months (180 days) of the booked date, cancellation fee is 50% of the camp fee based on estimated numbers.

If the camp is cancelled by the customer within 7 days of camp arrival, cancellation fee is 100% of the final invoice.

This fee may be waived If local, state or federal government enacts policy preventing access to the property or our providing services to the customer. We will reach out to reschedule in this instance. This is only effective if government direction is in force at the time of booked check in. Examples are (but not limited to) COVID policy restrictions and Bush Fire Warnings / Advice (for instance if the property is inside a bushfire advice or warning area as indicated on <https://www.emergency.wa.gov.au/>).

ESTIMATED NUMBERS

It is vital to your entire camp that if your estimated numbers change at any time that you notify our office **IMMEDIATELY** as this change could affect your cost, accommodation style, meals, activities and other groups on the property.

CAMP CATERING

All meals (breakfast, morning and afternoon tea, lunch and dinner) will be provided throughout the camp except for Morning Tea & Lunch on Day 1. Last Meal provided is lunch on the last day of camp. This maybe varied if requested at the time of booking.

CAMP PRICING, ANNUAL PRICE ADJUSTMENT

By making a booking you confirm you are aware of the costs for the camp and activities and that prices are subject to change with respect to the CPI. As of 1st January each year. The off peak pricing period is set each year by management only.

Minimum charge 40 students, 3 day camp bookings only. No free of charge teacher ratio available. Detailed pricing will be available when the booking form is received from the school.

FEE WAIVER FROM DEPT OF PARKS AND WILDLIFE

Some activities offered by Dare are run in the nearby Lane Poole Reserve. A Fee Waiver from Dept of Parks and Wildlife needs to be issued prior to arriving on camp to avoid additional entry fees. Dare Adventures agrees to take care of this application and a copy of the issued waiver will be forwarded to the main school contact person for camp.

FINAL DETAILS

Closer to the date of your camp, we will provide you with a Final Details form, this form must be completed and sent back to us at least **two (2) weeks prior** to your arrival at camp, it provides us with:

- a) Any special dietary requirements i.e. allergies, vegetarian or religious constraints of students/teachers
- b) Camp numbers with a breakdown of boys, girls and adults. These numbers will be used to issue your final invoice. As we use these numbers for catering and staffing there will be no refund for students who do not attend after we've received it.

FINAL INVOICE PAYMENT

Payment for the camp is to be paid by EFT/Credit Card before the day of your arrival at camp. We do not accept cheques as a payment option. Bank details for payment are provided on your final invoice.

INSURANCE

Dare Adventures have a 20-million-dollar public liability insurance for all students involved with a staffed camp.

DAMAGES

We will accept damages attributed to fair wear and tear but any damage accidental or otherwise to windows, fixtures, equipment or deliberate vandalism will be paid for by the group.

Note: If you require copies of our Emergency Evacuation Procedure, Emergency Management Plan or Certificate of Currency, please contact the office to obtain them.

CONFIRMED BOOKING FORM

This is to confirm our booking for a _____ day camp / activities only on behalf of:

Name of School/Group: _____

Camp Dates: Arriving: _____ Departing: _____

Camp Time: Arriving: _____ Departing: _____

Bus Transfer Required: Yes No **Age/year of Students:** _____

If "Yes" please advise bus bay / pick up address: _____

Number of Campers Attending: Boys: _____ Girls: _____ Staff: _____

For planning your future camps, please provide estimated numbers for the next two years student cohorts:

Year after this camp booking: _____ Year after that: _____

Activity Selections: (3-day camp = 5 activities, 4-day camp = 8 activities, 5-day camp = 11 activities
All selections from Standard Activities, Optional Activities and Special Activities count towards this total).

Standard Activities:

- | | | |
|---|--|--|
| <input type="checkbox"/> Archery Tag | <input type="checkbox"/> Team Building | <input type="checkbox"/> Commando Course |
| <input type="checkbox"/> Bush Trails & Cubby Building | <input type="checkbox"/> Orienteering | <input type="checkbox"/> Billy Carts |
| <input type="checkbox"/> Forest Ecology and Animal Care | <input type="checkbox"/> Disc Golf | |

Optional Activities: (please tick)

- | | |
|--|---|
| <input type="checkbox"/> Abseil, Rock Wall, & Flying Fox \$40 per person | <input type="checkbox"/> Crate Climb, Rock Wall, & Flying Fox \$40 per person |
| <input type="checkbox"/> Mountain Biking \$20 per person | <input type="checkbox"/> Kayaking \$20 per person |
| <input type="checkbox"/> Fishing \$20 per person | <input type="checkbox"/> Swimming \$20 per person |

Special Activities: (please tick)

- | | | | | |
|--|---|--|---|---|
| <input type="checkbox"/> Trees Adventure \$45 per person | <input type="checkbox"/> Redz Zoo \$42 per person | <input type="checkbox"/> Mandurah Cruise \$37 per person | <input type="checkbox"/> Splatball (min 11 years old) \$35 per person | <input type="checkbox"/> Travelling T-Shirts
<input type="checkbox"/> Hats (\$35) <input type="checkbox"/> Shirts (\$45) |
|--|---|--|---|---|

Optional Night Activities: (please tick)

A 'night walk' activity is already included with the camp package on one night of camp.

- Movie Night \$10 per person (capped at \$250)

Acknowledgements:

- I confirm I have read and agree to the 'Terms and Conditions of Booking' and understand the cancellation policy
- I confirm I have read and agree to the 'General Information'
- I agree this booking is subject to a minimum booking charge of 25 students (40 students in off-peak periods).

Full Name: _____ **Contact Number:** _____

Email: _____

Signature: _____ **Date:** _____