



SCHOOL CAMP

INFORMATION FOR STUDENTS AND FAMILIES



ABOUT DARE ADVENTURES

DARE ADVENTURES near Dwellingup, is a purpose-built outdoor adventure camp. Our camp consists of three separate accommodation areas. Each camp comes complete with bunk style accommodation and separate rooms for adults. Every site includes gender-separated ablutions for campers and separate ablutions for adults. Each camp area has plenty of open space and a separate dining hall, all nestled in the lush Jarrah Forest of our region. We can also cater for further campers in tents. Schools will be allocated accommodation options depending on operational needs.

ACTIVITIES

The below is a list of nearly all the activities we offer at camp. Schools select only some of these for their camp based on desired learning outcomes and budget.

ARCHERY TAG

Students will be taught basic skills of archery and then will put the skills into practice with a game of Archery Tag.

BUSH TRAILS & CUBBY BUILDING

Students will go on a walk through the state forest around camp approximately 2km, learning about the flora and fauna in the forest.

FOREST ECOLOGY AND ANIMAL CARE

Campers will learn about our unique local forest habitat and the invasive species impacting it. Campers will then visit the Dare Adventures animals and engage in hands on learning.

COMMANDO COURSE

Students will test their fitness, balance, co-ordination and confidence on our obstacle course.

TEAM BUILDING GAMES

Students participate in several different team building games

ORIENTEERING

The students learn essential navigation skills before putting these skills into practice to find codes and objects in and around the surrounding bush of the camp property.

DISC GOLF

Students embark on a golf adventure at our camp's 35-acre bush property. Provides friendly competition with our tailor-made 9-hole disc golf activity.

ABSEIL, ROCK WALL & FLYING FOX

The students will learn technical skills, build confidence and self-awareness through personal challenge on our abseil wall, rock wall and flying fox.

CRATE CLIMB, ROCK WALL & FLYING FOX

Students will be challenged to work together to build towers out of crates and take on the personal challenges of our rock wall and flying fox.



MOUNTAIN BIKE RIDING

Students will go on a bike ride through state forest around Dwellingup. They will learn technical handling skills of mountain biking and learn about the local Dwellingup history.

FISHING

Students will explore the Murray River where they will learn the basic skills of fishing. Students will have a chance to catch the introduced Redfin Perch, Carp and Trout. (Anglers over 16 years must have own rod and reel and fishing license).

KAYAKING

Students will be driven down to the Murray River, where they will be taught basic skills of kayaking then participate in several games and paddle up and down river. (Max paddler weight 100kg, must fit our largest life jacket. Closed in shoes must be worn at all times).

SWIMMING AT BADEN POWELL

Students can take a break and have a leisurely swim at Baden Powell, on the Murray River. Your Dare instructor will play some fun water games for those who wish to participate.

SPECIAL ACTIVITIES

SPLATBALL

Very similar to paintball except it uses different ammunition and equipment which is better suited for younger groups or for people who are scared to try traditional paintball.

TREE TOPS ADVENTURE

These treetops-based obstacle courses are built around the beautiful pine and jarrah trees of Nanga Mill Campground with exhilarating views.

TRAVELLING T-SHIRTS

Workshops offer a choice of a t-shirt or hat design, with everything supplied. Students leave with a unique piece that encapsulates their adventure.

EDUCATIONAL MARINE CRUISE

Discover the unique marine world that Mandurah is so famous for, on an interactive 1 hour 15 minute cruise through the city's calm, inland waterways.

REDZ ZOO

Redz Zoo is a boutique, hands-on zoo, in a lush setting on the banks of the Murray River.



GENERAL INFORMATION

TRANSPORT

We will provide all transport whilst on the camp for activities that form part of the camp program. Transport to and from the camp can be arranged if needed, costs will vary depending on the location of the school and number of passengers. We will be happy to provide you with a quote.

MEDICAL

Peel Health Campus is 45 minutes away. Schools are required to bring their own First Aid medical kit capable of administering to minor cuts and abrasions and a safety vehicle. A camp first aid kit is available. Individuals should have ambulance cover as a Priority 1 or 2 callout is upwards of \$975.00, payable by the parents.

CATERING

All meals (breakfast, morning and afternoon tea, lunch and dinner) will be provided throughout the camp except for Morning Tea & Lunch on Day 1.

MONEY

Students don't require money, there are no shops or arranged shopping visits.

CAMP DUTIES

Our cooks prepare all meals, the students and teachers are required to help with the overall housekeeping duties of the buildings in use. Groups are expected to return the buildings in a neat and tidy condition prior to departure.

COMMUNICATIONS

There is limited reception with all phone service carriers. Reception varies between different phones and carriers.

FREQUENTLY ASKED QUESTIONS

WHAT IS THERE FOR THE STUDENTS TO DO AT 'FREE TIME'?

The free time period at camp is for students to access showers and have some unstructured time. Any students who find themselves needing something to do during this time are welcome to play on our grassed oval or ¼ size basketball court.

WHAT IS THE 'NIGHT WALK' ON THE PROGRAM?

The night walk is an evening experience for the students to encourage students to step out of their comfort zone and learn about senses other than sight to find your way and interpret your surroundings.

WHAT DOES IT MEAN ON THE SCHEDULE BY TEACHER LED ACTIVITY IN THE EVENINGS?

During the evenings at camp we will run our night walk activity on one night with the students, on the other evenings at camp that session is that teachers responsibility to have a game or activity prepared. School groups are welcome to use the dining hall spaces at camp for evening activities, however schools must bring all audio visual content and equipment they may require with them.



STUDENT PACKING CHECKLIST

The students will need to bring along the following items listed;

- Morning tea and lunch for day 1
- Wide brim hat
- Beanie (during colder months)
- Pyjamas 4-6 changes of clothing, including at least 1 pair of long pants
- Bathers 2 pairs of **lace-up** joggers (One pair will get wet and muddy!)
- Personal items i.e. soap, toothbrush
- 2 towels
- Medical supplies (All medication to be stored by leaders)
- Raincoat
- Bottom sheet and doona or sleeping bag
- Pillow and pillowcase
- Sunscreen
- Wetsuit if available (winter kayaking)
- Drink bottle
- Plastic bag for laundry
- Tea towel (x2 for a 4 or 5-day camp)

PLEASE NOTE: Dwellingup is cold April - October

